COMMON INNOVATIVE METHODS

INTRODUCTION

The students of each partner, in cooperation with the guidance and training staff, develop a new tool/instrument for the description of a profession in a specific sector using the visual arts (video, animated presentations) as a mean of expression, creating innovative material to be used in the guidance activities of the partners.

Students have to imagine what job they think to do in the future, expressing their ideas with art visuals. The digital productions of students can last at maximum 3 minutes.

All products realized by students participate on the International Competition during the final meeting and all products are also published on project website *www.goodguidanceplus.eu* and in the Youtube Channel "*goodguidance*"

In order to launch the international contest about guidance the partners have set up two best methods used for the definition of the final outcome.

CURRICULA ACTIVITIES

STEP 1

Who: The Coordinator of the Project

What: to build the group to manage the contest

How: to look for people who have skills, motivation and time, diversified functions in the school; to meet and motivate everybody one by one to explain the aims of the contest; to organize meetings with teachers, counsellors and people of the school's management; art, expression; to motivate and make clear to everybody each step of the project; to inform the whole school of the process of the project

STEP 2

Who: Teachers + Guidance Operator + Professional Trainer + Coordinator

What: to involve the classes; to announce the contest with posters; to explain the aims and topics of the contest

How: to announce the contest with posters; to explain the aims and topics of the contest; to present the grid of evaluation of the process; to make the pupils choose what sort of product they want to build; to guide them in their choice; to make a brainstorming about keywords of this project; to help pupils in the use of different medias or software if needed; to motivate and encourage them; to give them a deadline to finish their work

STEP 3

Who: Teachers + Guidance Operator + Professional Trainer + Students

What: to select the visual art; to select the project idea; to write a draft with instruments to be used (photos, video, images, etc..).

How: discussion, read the regulation, brainstorming, work group, write storyboard and assign roles

STEP 4

Who: Teachers

What: to organise exams at different levels of the work

How: Asking questions; giving points

STEP 5

Who: Language Teacher + English Teacher + Students

What: to correct the draft and translate it

How: flag list/ grid

STEP 6

Who: Students + Guidance Operator + Professional Trainer

What: prepare the materials to create the product (photos, videos, images, etc..)

How: the students have single responsibilities and defined roles; supervision by the professional trainer

STEP 7

Who: ITC Teachers + Guidance Operator + Students

What: Learn to use software to realize the final product, to finish the product

How: Lessons; divide the classroom in different groups with a specific work

STEP 8

Who: Coordinator + Administrative Staff + Project Team (English Teacher + Guidance Operator)

What: to set up the jury

How: Contact Resources persons in the school and outside; propose to different people to join the jury (students, apprentices, manager, financial partners, etc,..); organise the jury: planning, scan of the products, to be sure everything is ok; install exhibition for the jury, to count the points, make Excel grids, …..

STEP 9

Who: the Jury

What: to organise the selection and choose the winner; to give the results of the selection; to organise the prize giving

How: make sure that every participant will be proud and recognised for his or her work; congratulate every participant by a small present; deliver Diplomas signed by the Headmaster of the school.

STEP 10

Who: The Project Team + Students

What: to share the products to school and local partners; to congratulate winners and participants.

How: to organise an exhibition; to choose a special event of the school; to invite local partners.

SPECIAL NEED STUDENTS

STEP 1

Who: Guidance Operator

What: Presentation of the contest

How: Speech

STEP 2

Who: Special needs teachers, assistants and trainers

What: Discussion with the students

How: Questions and answers

STEP 3

Who: Staff (Guidance operator, special needs teachers, assistants and trainers, language teachers, occupational therapists, volunteer worker)

What: Decision about what they are going to present

How: Questions and answers, pictures

STEP 4

Who: Staff

What: Job analysis (carrying on the work, reminding the theme of the work)

How: Questions and answers, pictures, reading text

STEP 5

Who: Staff & Students

What: Power-point presentation and use, making videos or taking photos

How: Show and use how to do

STEP 6

Who: Staff & Students

What: Motivation through the made material

How: Following up and supporting, use of the products in real situations

STEP 7

Who: Students

What: Independent work

How: alone, with the help of other students, it- working, video-camera working

STEP 8

Who: The jury evaluation

What: To organize the selection and choose of the winner

How: Members involved in project get into a meeting, looking all the products

STEP 9

Who: Project Manager – Guidance operator - Jury

What: winner's announcement, results

How: Ceremony, showing the winning product of the school